Treasure World
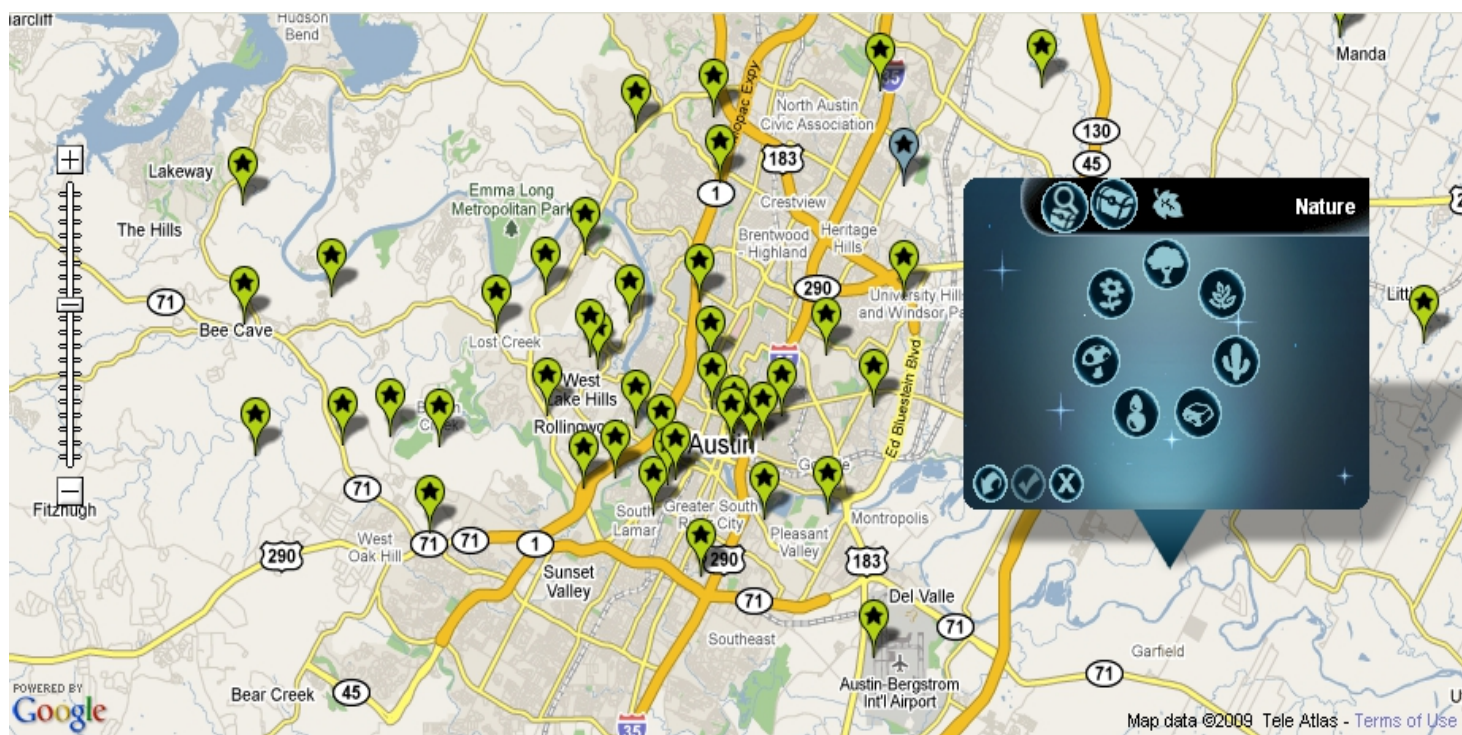
Written by alloplastic
Sunday, 27 September 2009 23:15 - Last Updated Sunday, 22 January 2012 01:09

Treasure World (DS, July 2009), has come to life online thanks in part to New Life Interactive's contribution of several Flash applications. These apps all interface with a MySQL database of live game data and were developed in either ActionScript 9 or 7, depending on the requirement.

Google Maps App

Treasure Trove

Treasure World

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Jukebox

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